



## Art & Design Technology Overview

Cycle A				Cycle B		
Academic Year 2022 - 23				Academic Year 2023- 24		
Year 1&2	Year 3&4	Year 5&6	Term	Year 1&2	Year 3&4	Year 5&6
Food: Fruit and Vegetables (Year 1)	Drawing: Growing Artists (Year 3)	Formal elements of art: Architecture (Year 5)	Autumn 1	Textiles: Puppets (Year 1)	Digital World: Electronic Charm (Year 3)	Textiles: Waistcoats (Year 6)
Drawing - Making your mark (Year 1)	Electrical systems: Torches (Year 4)	Electrical systems: Doodlers (Year 5)	Autumn 2	Sculpture and 3D: Paper play (Year 1)	Sculpture and 3D: Abstract shape and space	Art and design skills
Structures: Constructing a windmill (Year 1)	Painting and mixed media: Light and dark (Year 4)	Every picture tells a story: Analysing famous artists' work (Year 5)	Spring 1	Structures: Baby bear's chair (Year 2)	Drawing: Power prints (Year 4)	Structures: Playgrounds (Year 6)
Craft and design - Map it out (Year 2)	Structures: Constructing a castle (Year 3)	Digital World: Monitoring Devices (Year 5)	Spring 2	Painting: Colour Splash (Year 1)	Structires: Pavillions (Year 4)	Still life (Year 6)
Mechanisms: Making a moving story book & Making a moving monster (Year 2)	Food: Eating Seasonally Textiles: Cushions (Year 3)	Design for purpose (Year 5)	Summer 1	Mechanisms: Fairground wheel (Year 2)	Craft and design: Fabric of nature (Year 4)	Food: What could be healthier? Come dine with me (Year 5)
Sculpture and 3D: Clay Houses (Year 2)	Craft and Design: Ancient Egyptian scrolls (Year 3)	Mechanical systems: Making a pop-up book (Year 5)	Summer 2	Painting and mixed media: Beside the seaside (Year 2)	Mechanical systems: making a slingshot car (Year 4)	Craft and design: Photo opportunity (Year 6)

